



Mortal Engines

The book focuses on a futuristic, steampunk version of London, now a giant machine striving to survive in a world running out of resources.



Key People	
Tom Natsworthy	The main character of the story and an apprentice to The Guild of Historians. His loyalty to London and his instinctive urge to do what is right leave him torn throughout the story.
Katherine Valentine	The daughter of the famed Thaddeus Valentine. She adores her father but her loyalty to him is tested when she discovers some shocking truths.
Hester Shaw	A nomad (homeless wanderer) - endlessly seeking revenge for the murder of her parents and her disfigurement.
(Thaddeus) Valentine	A legendary London Historian. Deployed by the Mayor, Chrome, to recover artefacts of significance no matter the cost. Thaddeus does not disappoint.
Anna Fang	Aviatrix (female pilot) and Anti-Tractionist, she longs to protect the civilians of Batmunkh Gompa so undertakes secret missions to collect information on its enemies.
Magnus Chrome	The Mayor of London and a London Engineer, Chrome will do whatever is necessary to lead London to prosperity. He will sacrifice whatever or whoever gets in his way.
Beavis Pod	An apprentice Engineer who risks all to help Katherine Valentine and to simply do the right thing.
Shrike	A resurrected man (cyborg), who was made to kill before the Traction Era (the time of cities moving) and has since worked as a scavenger, He finds himself hunting Tom and Katherine.
The Ancients	As this book is set in the future, the Ancients refer to us in our time.
Quirke	Derived from Nicholas Quercus, many believe him to have invented the first traction city. As such, he is considered a god.
Key Organisations	
Traction Cities	Cities that have been mobilised and can move for hundreds of miles before needing to refuel.
Anti-Traction League	A collection of people who live in ordinary cities that do not move. They do not want to conform to the traction cities' way of life.
The Guild of Engineers	The top career path for London citizens to follow. The engineers build and develop new technologies.
The Guild of Historians	The second most important group in London. Its members look to the past to help develop the future.
The Guild of Navigators	A group whose job it is to steer London from one location to another.
The Guild of Merchants	The lesser known group whose job it is to look after London's profit making.
Key Places	
London	A traction city with Magnus Chrome as mayor.
Batmunkh Gompa	An Anti-Traction City protected by a huge shield wall beyond Europe.
The Great Hunting Grounds	Stretching across most of Europe and soe of Asia, the Hunting Grounds is where traction cities hunt for new resources.



A style of design and fashion that combines historical elements with anachronistic technological features inspired by science fiction.

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